



Abilities

Agility: Charisma: Endurance: Intelligence: Strength: Wisdom:	Level: Experience: Moral Code: Archetype: Movement: Mojo:	Home: Age: Height: Weight: Defense: Hand Attack: Thrown Attack: Propelled Attack: Survival:
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Reactions

Evasion: Fortitude: Health: Perception: Reason: Willpower:	Injuries: Verve:	
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Skills

Specialties

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Weapons

Armor

damage fire range bulk

defense agility bulk





Equipment



Carry:

1. (money)

7.



2.

8.



3.

9.



4.

10.



5.

11.

6.

12.



Archetypal Abilities



Goals & Quotes









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Archetypal Abilities

Goals & Quotes





