

## Gods & Monsters fantasy game

Journey deep into abandoned castles, solve intricate puzzles, fight strange creatures, and wield arcane power. Like adventurers of old in Egypt, you will delve into long forgotten tombs. In your adventures magic will fuel danger, and creatures of myth will stalk the darkness. You will search uncharted wilderness for lost knowledge and hidden treasure.

Where the hand-scrawled sign warns “beyond here lie dragons,” your stories begin.

Gods & Monsters

Jerry Stratton

# Gods & Monsters

*Charlotte Korde*

Charisma: 17	Moral Code: Good
Wisdom: 15	Age: 36
Agility: 8	Height: 5' 1"
Endurance: 10	Weight: 93 lbs
Intelligence: 12	Level: 1
Strength: 9	

Mojo: 13      Survival: 5 IIII  
Verve: 7 III

Reactions	Special Abilities
Perception: 8	Archetype: Monk
Willpower: 8	Special: Half-Elven
Evasion: 3	Night Vision
Fortitude: 4	Sleep/Imm: +1
Health: 4	Psionic Pool: 1+
Reason: 6	

Silver: 25

Fields and Skills

- Native Culture: +2 Crosspoint etiquette
- Language Science: +1 English, Frankish, literacy
- Performance Art: +1 acting
- Personality Art: +1 demagoguery, mediation
- Engineering Science: +1 clockworks
- Telepathic Art: +5 illusion
- Psychokinetic Craft: +3 telekinesis
- Fighting Art: +0 quarterstaff

A fantasy game by Jerry Stratton